

Seat No. : 1149

DC-101

December-2020

B.B.A., Sem.-V

CC-303 : Organisational Behaviour – 1

Time : 2 Hours]

[Max. Marks : 50

- Instructions :**
- (1) All Questions in Section – 1 carry equal marks.
 - (2) Attempt any **two** questions in Section – 1.
 - (3) Question – 5 in Section – 2 is compulsory.

Section – 1

1. (A) Discuss the objectives of OB. 10
(B) Discuss any two models of OB. 10
2. (A) Explain the biographical characteristics affecting individual behaviour. 10
(B) What are the major personality traits relevant to OB ? 10
3. (A) Discuss brain-storming as a group decision making technique. 10
(B) Discuss the skills necessary in effective team building. 10
4. (A) Discuss the process of change. 10
(B) What are the limitations of organizational development ? 10

Section – 2

5. Do as directed : (any 10) 10
- (1) OB is multidisciplinary in nature. (True/False)
 - (2) _____ is the latest / advanced model of OB.
(Autocratic, System, Custodial, Democratic)
 - (3) Real pay adjustments are associated with cost of living. (True/False)

- (4) Profit reward consists of sharing of certain percent of profits among employees. (True/False)
- (5) Technology is a force affecting OB. (True/False)
- (6) The ability to do speedy and accurate arithmetic is memory. (True/False)
- (7) Positive reinforcement is used to encourage desired behaviour. (True/False)
- (8) _____ is practiced to discourage behaviour.
(reward, punishment, observation, none of above)
- (9) People with Type A personality walk, eat rapidly. (True/False)
- (10) Any relative permanent change in behaviour that occurs as a result of experience is _____.
(perception, learning, values, emotions)
- (11) Job-satisfaction is a set of favourable or unfavourable feelings of employees about their job. (True/False)
- (12) _____ is the ability to understand words and its context.
(Memory, Verbal comprehension, Strength, Balance)
- (13) Forming, storming, _____, performing are stages of group development.
(norming, drawing, clearing, fighting)
- (14) _____ teams are highly dependent on technology.
(Virtual, Cross-functional, Problem solving, Small)
- (15) Involvement of employees in decision making reduces resistance to change. (True/False)
- (16) _____ power is based on a leader's charisma.
(Reward, Punishment, Legitimate, Referent)
- (17) _____ is a pattern of actions expected of a person in a given context.
(Role, Status, Age, Ability)
- (18) _____ teams are managed automatically, without an external control.
(Virtual, Sport, Self-managed, Matrix)
- (19) Organisational development is long term planned change. (True/False)
- (20) Change is continuous and inevitable in nature. (True/False)